

TEAM	TEAM NAME	1 <sup>ST</sup>	2 <sup>ND</sup>	3 <sup>RD</sup>	POINTS	TOTAL RUNS	RUN DIFF.
1	ATM						
2	DOA						
3	YFO						
4	LOOSE GOOSE						
5	BUCKS						
6	BOX OF ROCKS						
7	TURBULANCE						
8	JIM'S BOYS						
9	THROWN TOGETHER						

**9:00 AM**

F1	F3	F5
1	4	7
2	5	8
3	6	9

**10:15 AM**

F1	F3	F5
1	2	3
4	5	6
7	8	9

**11:30 AM**

F1	F3	F5
1	2	3
6	4	5
8	9	7

**12:45 PM**

F1	F3	F5
1	2	3
5	6	4
9	7	8

**1:30 PM**

**CHAMPIONSHIP - F5**

**SPORTSMANSHIP #1 - F1**

**SPORTSMANSHIP #2 - F4**

## 555 TOURNAMENT RULES

1. 2012 ASA Book Rules Unless Noted Below
2. ASA Approved Bats Only.
3. Game Times will be 4 Innings.
4. Time Limit - 4 Complete Innings
5. 1 homerun hitter per game per team. Homerun hitter decided by 1st player on each team to hit a homerun. Any homerun hit by a non-homerun hitter results in a dead ball out. \*If homerun hitter walks - results in 2 bases.
6. Team Consists of:
  - 5 Defensive Players
  - 1 Player that Hits and Can Free Sub
  - 1 Runner - all he can do is run as much as he wants
  - (If you only have 5 or 6 players you may have 1 runner per inning, anyone may run.)
7. Run Rule - 12 After 2 Innings (must be ahead of both teams)

### *ADVANCING TO THE CHAMPIONSHIP OR SPORTSMANSHIP GAMES WILL BE DETERMINED BY:*

1. Points - 1<sup>st</sup> = 3 points  
2<sup>nd</sup> = 2 points  
3<sup>rd</sup> = 1 point  
(If the 1st & 2nd teams tie they each get 2.5 points and 3rd will get 1 point)  
(If the 2nd & 3rd teams tie they each get 1.5 points, but no run differential)
2. Total Points
3. Total Runs
4. Run Differential
5. Coin Flip

No extra inning until final games. (Championship & Sportsmanship)